

Revisions



CITY OF LIGHTHOUSE POINT
 BUILDING/ZONING ENFORCEMENT DIVISION
 REVISION NO. _____
 PERMIT NO. _____

DATE _____
 CHECK NO. _____

OFFICE USE ONLY

 Rev. July 14, 2008

OWNER'S NAME _____

OWNER'S ADDRESS _____

CITY _____ ZIP _____ PHONE _____

CONTRACTING FIRM _____

MAILING ADDRESS _____

CITY _____ ZIP _____ PHONE _____

JOB ADDRESS _____

LOT _____ BLOCK _____ SUBDIVISION _____

TYPE OF WORK _____ REVISION _____

JOB DATA		
REVISED	\$/#	FEE
JOB VALUE COST	_____	_____
ADDITIONAL OUTLETS	_____	_____
ADDITIONAL FIXTURES	_____	_____
OTHER	_____	_____
PLAN REVIEW	_____	_____
CODE TAX	_____	_____
NON-REFUNDABLE DEPOSIT PAID	_____	_____
TOTAL AMOUNT DUE		_____

WORK DESCRIPTION: The application must contain an accurate description of the change(s) for which you are applying.

NOTICE:

- In addition to requirements of this permit, there may be additional restrictions applicable to this property that may be found in the public records of this county, and there may be additional permits required from other governmental entities such as water management districts, state agencies, or federal agencies.

NOTE:

- Time Limitation - Section 104.9.3 FBC
- Plans must be on job before inspections will be made.
- Obtain certificate of occupancy before using completed building.
- This application **MUST** have all information completed to avoid delays.

QUALIFIER/OWNER-BUILDER NAME _____

(print) _____ (sign) _____

FOR INSPECTIONS ONLY— 954-784-3449 before 3:00 p.m.
 Inspections will be made
 on or about the following day after request.

NOTE: Any approved or plans requiring revisions or changes will require that each change be "clouded" and a detailed errata sheet/letter listing and describing every revision by sheet/page.

The plans shall show the following:

1. Change symbol with the appropriate revision number.
2. Date of revisions.
3. Sealed by architect of record.



Department	Hours	Approved	Denied	Date	Initial	Remarks
Zoning						
Structural						
Electrical						
Plumbing						
Mechanical						
Fire						
Engineer						